Deep Performer: Score-to-Audio Music Performance Synthesis

Introduction

Music performance synthesis aims to synthesize a musical score into a natural performance. In this paper, we borrow recent advances in text-to-speech synthesis and present the Deep Performer—a novel system for score-to-audio music performance synthesis.

Overview



Data

Bach Violin Dataset

- Bach's sonatas and partitas for solo violin
- 6.7 hours, 17 violinists

Alignment derivation

- 1. Synthesize the scores using FluidSynth
- 2. Run dynamic time warping on the spectrograms of the recording and synthesized audio



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Model

Unlike speech, music often contains polyphony and long notes. Hence, we propose two new techniques for a transformer encoder-decoder model:

- The polyphonic mixer for handling polyphonic inputs
- The note-wise positional encoding for providing a finegrained conditioning



Subjective Listening Test

We achieve competitive quality against the baseline model, a conditional generative audio model, in terms of pitch accuracy, timbre and noise level. Moreover, our proposed model significantly outperforms the baseline on an existing piano dataset in overall quality.

> Audio samples can be found at salu133445.github.io/deepperformer/.

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Listening test results (mean opinion scores reported)

Model

Hifi-GAN baseline

Deep Performer (ours)

- w/o note-wise positional
- w/o performer embeddin
- w/o encoder (using piano-ro

Results

polyphony and harmonic structures.

Violin example (on the Bach Violin Dataset)



Piano example (on the MAESTRO Dataset)



With note-wise positional encoding



Without note-wise positional encoding





	Violin	Piano
	2.57 ± 0.22	1.49 ± 0.17
	2.58 ± 0.21	2.17 ± 0.24
encoding	2.61 ± 0.23	2.37 ± 0.23
ıg	2.01 ± 0.25	2.26 ± 0.25
oll inputs)	2.22 ± 0.18	1.43 ± 0.16

Our proposed model can synthesize music with clear